

Skill – Exploring and Developing Ideas	KS1	LKS2	UKS2
	Record and explore ideas from first hand observations.	Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.	Select and record from first hand observation, experience and imagination, and explore ideas for
	Ask and answer questions about the starting points for their work.	Question and make thoughtful	different purposes.
	Develop their ideas – try things out, change their minds.	observations about starting points and select ideas to use in their work. Explore the roles and purposes of artists,	Question and make thoughtful observations about starting points and select ideas to use in their work.
	Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities	craftspeople and designers working in different times and cultures.	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.

Skill – Evaluating and Developing Work	KS1	LKS2	UKS2
	Review what they and others have done and say what they think and feel about it.	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.
	Identify what they might change in their current work or develop in future work.	Adapt their work according to their views and describe how they might develop it further.	Adapt their work according to their views and describe how they might develop it further.
	Annotate work in journal.	Annotate work in journal.	Annotate work in a journal.



Skill – Drawing	KS1	LKS2	UKS2
Linked artists:	Experiment with a variety of media;	Experiment with ways in which surface	Work from a variety of sources including
	pencils, rubbers, crayons, pastels,	detail can be added to drawings.	observation, photographs and digital
LS Lowry	felt tips, charcoal, ballpoints, chalk.	Use journals to collect and record visual	images.
Pablo Picasso	Control the types of marks made	information from different sources.	Work in a sustained and independent
	with the range of media.	Draw for a sustained period of time at an	way to create a detailed drawing.
Andy Warhol		appropriate level.	Develop close observation skills using a
Cave art	Lines and Marks		variety of view finders.
Hieroglyphics/	Name, match and draw lines/marks	Lines and Marks	Use a journal to collect and develop
Tomb art	from observations.	Make marks and lines with a wide range	ideas.
	Invent new lines.	of drawing implements e.g. charcoal,	Identify artists who have worked in a
Greek pottery	Draw on different surfaces with a	pencil, crayon, chalk pastels, pens etc.	similar way to their own work.
William Morris	range of media.	Experiment with different grades of pencil	
		and other implements to create lines and	Lines, Marks, Tone, Form & Texture
	Form and Shape	marks.	Use dry media to make different marks,
	Observe and draw shapes from		lines, patterns and shapes within a
	observations.	Form and Shape	drawing.
	Draw shapes in between objects.	Experiment with different grades of pencil	Experiment with wet media to make
	Invent new shapes.	and other implements to draw different	different mark, lines, patterns, textures
		forms and shapes.	and shapes.
	<u>Tone</u>	Begin to show an awareness of objects	Explore colour mixing and blending
	Investigate tone by drawing	having a third dimension.	techniques with coloured pencils.
	light/dark lines, light/dark patterns,		Use different techniques for different
	light/dark shapes.	Tone	purposes i.e. shading, hatching within
		Experiment with different grades of pencil	their own work.
	<u>Texture</u>	and other implements to achieve	Start to develop their own style using
	Investigate textures by describing,	variations in tone.	tonal contrast and mixed media.
	naming, rubbing, copying.	Apply tone in a drawing in a simple way.	
			Perspective and Composition
		Texture	Begin to use simple perspective in their
		Create textures with a wide range of	work using a single focal point and
		drawing implements.	horizon.
		Apply a simple use of pattern and texture	Begin to develop an awareness of
		in a drawing.	composition, scale and proportion in



	their paintings e.g. foreground, middle
	ground and background.
	Show an awareness of how paintings
	are created i.e. Composition.

Skill – Digital	KS1	LKS2	UKS2
Media Linked artists: LS Lowry Vincent Van Gogh Andy Warhol Kehinde Wiley	Explore ideas using digital sources i.e. internet, CD-ROMs. Record visual information using digital cameras, video recorders. Use a simple graphics package to create images and effects with: lines by changing the size of brushes in	Record and collect visual information using digital cameras and video recorders Present recorded visual images using software Chn to use cameras/ipads and other appropriate media.	Record, collect and store visual information using digital cameras etc. Present recorded visual images using software e.g. Photo story, PowerPoints Use a graphics package to create and manipulate new images. Be able to Import an image (scanned,
	response to ideas; shapes using eraser, shape and fill tools; and colours and texture using simple filters to manipulate and create images. Use basic selection and cropping tools.	Chn to use appropriate media. Experiment with colours.	retrieved, taken) into a graphics package Understand that a digital image is created by layering Create layered images from original ideas



Skill – Painting	KS1	LKS2	UKS2
Linked artists:	Use a variety of tools and techniques including different brush	Experiment with different effects and textures inc. blocking in colour, washes,	Develop a painting from a drawing
Pablo Picasso Giuseppe	sizes and types.	thickened paint creating textural effects	Carry out preliminary studies, trying out different media and materials and mixing
Arcimboldo	Mix and match colours to artefacts and objects.	Work on a range of scales e.g. thin brush on small picture etc.	appropriate colours
Peter Arbo			Create imaginative work from a variety
Andy Warhol	Work on different scales.	Create different effects and textures with paint according to what they need for the	of sources e.g. observational drawing, themes, poetry, music.
Henry Moore	Experiment with tools and	task.	
	techniques e.g. layering, mixing media, scrapping through.	Colour - Mix colours and know which primary colours make secondary colours.	Colour - Mix and match colours to create atmosphere and light effects. Be able to identify and work with complementary
	Name different types of paint and their properties. Colour - Identify primary and secondary colours by name. Mix primary shades and tones. Mix	Use more specific colour language. Mix and use tints and shades	and contrasting colours.
	secondary colours. Texture - Create textured paint by adding sand, plaster.		



Skill – Printing	KS1	LKS2	UKS2
Linked artists:	Print with a range of hard and soft materials e.g. corks, pen barrels,	Create printing blocks using a relief or impressed method	Create printing blocks by simplifying an initial journal idea.
Clare Burchell Andy Warhol Williams Morris	 materials e.g. corks, pen barrels, sponge. Make simple marks on rollers and printing palettes. Take simple prints i.e. mono – printing. Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils. Build repeating patterns and recognise pattern in the environment. Create simple printing blocks with press print. Design more repetitive patterns. Colour - Experiment with overprinting motifs and colour. Texture - Make rubbings to collect textures and patterns. 	Create repeating patterns/images. Print with two colour overlays.	Use relief or impressed method. Create prints with three overlays Work into prints with a range of media e.g. pens, colour pens and paints.



Skill – Textiles	KS1	LKS2	UKS2
Linked artists:	Match and sort fabrics and threads for colour, texture, length, size and	Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create	Use fabrics to create 3D structures.
Clare Burchell	shape. Change and modify threads and	different textural effects.	Use different grades of threads and needles.
Joan Miro	fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting.	Match the tool to the material.	Experiment with batik techniques.
Christine Stanford	Cut and shape fabric using scissors/snips.	Develop skills in stitching, cutting and joining.	Experiment with a range of media to overlap and layer creating interesting
	Apply shapes with glue or by stitching.	Experiment with paste resist.	colours and textures and effects.
	Apply decoration using beads, buttons, feathers etc.		
	Create cords and plaits for decoration.		
	Colour - Apply colour with printing, dipping, fabric crayons. Create and use dyes i.e. onion skins, tea, coffee.		
	Texture - Create fabrics by weaving materials i.e. grass through twigs.		



Skill – 3D	KS1	LKS2	UKS2
Linked artists:	Manipulate malleable materials in	Join clay adequately and construct a	Shape, form, model and construct from
Roy	a variety of ways including rolling	simple base for extending and modelling	observation or imagination.
Lichtenstein	and kneading.	other shapes.	Use recycled, natural and man-made
Megan Coyle	Explore sculpture with a range of malleable media.	Create surface patterns and textures in a malleable material.	materials to create sculptures.
Cave art/paintings	Manipulate malleable materials for a	Plan, design and make models from	Plan a sculpture through drawing and other preparatory work.
arapantingo	purpose, e.g. pot, tile.	observation or imagination.	
Greek pottery			Develop skills in using clay inc. slabs,
Mayan sculptures	Understand the safety and basic care of materials and tools.		coils, slips, etc.
			Produce intricate patterns and textures
	Form - Experiment with constructing		in a malleable media.
	and joining recycled, natural and manmade materials. Use simple 2-D		
	shapes to create a 3-D form.		
	Texture - Change the surface of a malleable material e.g. build a textured tile.		



Skill – Collage	KS1	LKS2	UKS2
Linked artists:	Create images from a variety of media e.g. photocopies material,	Experiment with a range of collage techniques such as tearing, overlapping	Add collage to a painted, printed or drawn background.
<mark>Seaside</mark> images	fabric, crepe paper, magazines etc.	and layering to create images and represent textures.	Use a range of media to create collages.
<mark>Georgia</mark> O'Keeffe	Arrange and glue materials to different backgrounds. Sort and group materials for	Use collage as a means of collecting ideas and information and building a visual vocabulary.	Use different techniques, colours and textures etc. when designing and making pieces of work.
Steven Brown	different purposes e.g. colour texture.		Use collage as a means of extending work from initial ideas
	Fold, crumple, tear and overlap papers.		
	Work on different scales.		
	Colour - Collect, sort, name match colours appropriate for an image.		
	Shape - Create and arrange shapes appropriately.		
	Texture - Create, select and use textured paper for an image.		